

# The Traitor S Hand Ciaphas Cain

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## **Death's City** - Sandy Mitchell 2005

Rudi and Hanna are forced to flee from the wild forests of the Warhammer world to the city of Marienburg, but it soon becomes clear that the city is just as dangerous, and Rudi realizes he must discover the secret of his past before he is hunted down by the forces of Chaos. Original.

## **Shorefall** - Robert Jackson Bennett 2020-04-21

As a magical revolution remakes a city, an ancient evil is awakened in a brilliant novel from the Hugo-nominated author of Foundryside and the Divine Cities trilogy. "An absolutely wild ride . . . Foundryside blew me away, and this is a perfect sequel."—Amal El-Mohtar, *The New York Times* Book Review A few years ago, Sancia Grado would've happily watched Tevanne burn. Now, she's hoping to transform her city into something new. Something better. Together with allies Orso, Gregor, and Berenice, she's about to strike a deadly blow against Tevanne's cruel robber-baron rulers and wrest power from their hands for the first time in decades. But then comes a terrifying warning: Crasedes Magnus himself, the first of the legendary hierophants, is about to be reborn. And if he returns, Tevanne will be just the first place to feel his wrath. Thousands of years ago, Crasedes was an ordinary man who did the impossible: Using the magic of scrying—the art of imbuing objects with sentience—he convinced reality that he was something more than

human. Wielding powers beyond comprehension, he strode the world like a god for centuries, meting out justice and razing empires single-handedly, cleansing the world through fire and destruction—and even defeating death itself. Like it or not, it's up to Sancia to stop him. But to have a chance in the battle to come, she'll have to call upon a god of her own—and unlock the door to a scrying technology that could change what it means to be human. And no matter who wins, nothing will ever be the same. The awe-inspiring second installment of the Founders Trilogy, Shorefall returns us to the world Robert Jackson Bennett created in his acclaimed Foundryside . . . and forges it anew.

## *Caves of Ice* - Sandy Mitchell 2004-01

Commissar Ciaphas Cain, hero of the Imperium, and his regiment are deployed to the ice world of Frigidia to quell unrest amongst mine workers. But a malevolent evil stirs deep in the ice caves. Original.

## *Cadia Stands* - Justin D. Hill 2018-03-06

The brutal war for Cadia is decided, as Lord Castellan Ursarkar Creed and the armies of the Imperium fight to halt the Thirteenth Black Crusade and prevent a calamity on a galactic scale. Under almost constant besiegement by the daemonic hosts pouring from the Eye of Terror, Cadia stands as a bulwark against tyranny and death. Its fortresses and armies have held back the hordes of Chaos for centuries, but that grim defiance is about to reach its end. As Abaddon's Thirteenth

Black Crusade batters Cadia's defences and the armies of the Imperium flock to reinforce this crucial world, a terrible ritual long in the making comes to fruition, and the delicate balance of this brutal war shifts... From the darkness, a hero rises to lead the beleaguered defenders, Lord Castellan Ursarkar Creed, but even with the armoured might of the Astra Militarum and the strength of the Adeptus Astartes at his side, it may not be enough to avert disaster and prevent the fall of Cadia. While Creed lives, there is hope. While there is breath in the body of a single defender, Cadia Stands... but for how much longer?

[Scourge the Heretic](#) - Sandy Mitchell 2008-02-01  
Science fiction-roman.

**The Twice-Dead King: Ruin** - Nate Crowley 2022-08-02

Peer into the into the bizarre culture and motivations of the Necrons in this great novel from Nate Crowley. Exiled to the miserable world of Sedh, the disgraced necron lord Oltyx is consumed with bitterness. Once heir to the throne of a dynasty, he now commands nothing but a dwindling garrison of warriors, in a never-ending struggle against ork invaders. Oltyx can think of nothing but the prospect of vengeance against his betrayers, and the reclamation of his birthright. But the orks are merely the harbingers of a truly unstoppable force. Unless Oltyx acts to save his dynasty, revenge will win him only ashes. And so he must return to the crownworld, and to the heart of the very court which cast him out. But what awaits there is a horror more profound than any invader, whose roots are tangled with the dark origins of the necrons themselves.

**For the Emperor** - Sandy Mitchell 2021-07-06

Black Library presents the Masterworks - a curated collection of novels celebrating the very best science fiction and fantasy set in the worlds of Warhammer. On an Imperial outpost world on the fringes of tau space, the renowned Commissar Ciaphas Cain and his fractious regiment of Valhallan Guard, newly created from the remnants of two devastated units, find themselves in the middle of a war. As the Astra Militarum struggle to contain worldwide civil insurrection, can the wily Commissar Cain identify the real villain before the planet is lost to the Imperium

forever?

**Flesh and Steel** - Guy Haley 2020-10-13

Great Warhammer Crime novel, set in the sprawling Warhammer 40,000 metropolis of Varangantua... Born into riches, Probator Symeon Noctis attempts to atone for his past sins by championing the powerless of Nearsteel district. But the sprawling city of Varangantua is uncaring of its masses, and when a bisected corpse is discovered in the neutral zone between Nearsteel and the Adeptus Mechanicus enclave of Steelmound, Noctis finds himself cast into his most dangerous case yet. Partnering with the tech-priest Rho-1 Lux of the Collegiate Extremis, Noctis is drawn into a murky world of tech-heresy, illegal servitors and exploitation that could end his career, or his life.

[Steel Tread](#) - Andy Clark 2021-12-07

The Astra Militarum are a blunt instrument of violence, wrought on a galactic scale. This new series from Black Library will explore some of their regiments. On the war-torn world of Croatoas, the armies of the Astra Militarum do battle with the twisted servants of the Ruinous Powers. Against the backdrop of this increasingly desperate conflict, tanker Hadeya Etsul finds herself consolidated into a Cadian regiment, and placed in command of the Leman Russ Demolisher Steel Tread. Haunted by nightmares, surrounded by a dysfunctional crew and striving to find her place amidst a proud and insular regiment with a culture so different from her own, Etsul must guide her crew to victory. But, as her regiment rolls out beneath the poisonous light of the Great Rift to join a death-or-glory offensive, the crew of Steel Tread are about to face the fight of their lives. If they cannot learn to work as one, how can they hope to survive?

[Blood Angels - The Complete Rafen Omnibus](#) - James Swallow  
2019-01-22

This omnibus edition collects together for the first time the four Blood Angels novels of author James Swallow and includes several bonus short stories. The full story of Blood Angels Brother Rafen. From humble battle-brother to war-hardened sergeant, Rafen survives civil war, Chaos plots and the calling of destiny in four novels by James Swallow. In this

epic tale of brotherhood and darkness, the Blood Angels face strife from within when Brother Arkio claims to be a reincarnation of Sanguinius, the Blood Angels' spiritual father. His message is clear: follow me or die. With no other choice, his brother Rafen kneels before this prophet of the Blood and swears an oath of devotion. But in his heart, Rafen knows that Arkio cannot be allowed to lead the Chapter into darkness. A reckoning is coming, one that they will not both survive. As the ashes settle on the devastating by civil war, the Blood Angels face a dire crisis and must call together their Successor Chapters or face extinction. But the sons of Sanguinius have many enemies, and this audacious scheme to rebuild their ranks comes under threat by the machinations of the arch-traitor Fabius Bile.

**First and Only** - Dan Abnett 2015-02-24

The Sabbat World have been lost to the Imperium for many long centuries. Now, a crusade fights to reclaim them. In its midst are Colonel-Commissar Ibram Gaunt and his "Ghosts", the brave men of the Tanith First-and-Only. The Sabbat World have been lost to the Imperium for many long centuries. Now, a crusade fights to reclaim them. In its midst are Colonel-Commissar Ibram Gaunt and his "Ghosts", the brave men of the Tanith First-and-Only. As they survive battle after battle, Gaunt and his men uncover an insidious plot to unseat the crusade's warmaster, a move that threatens to destabilise the war effort and undo all the good work and sacrifice of millions of soldiers. With no one to trust and nowhere to turn, Gaunt must find a way to expose the conspiracy and save his men from a needless death.

**Caiphus Cain** - Sandy Mitchell 2012-01-06

*Necropolis* - Dan Abnett 2015-08-04

Book three in Black Library's longest running Sci-fi series returns. For a thousand years, the Sabbat Worlds have been lost to the Imperium, claimed by the dread powers of Chaos. Now, a mighty crusade seeks to return the sector to Imperial rule. And at the forefront of that crusade are Colonel-Commissar Ibram Gaunt and the Tanith First and Only - better known as Gaunt's Ghosts. On the world of Verghast, a grinding

war between two hive cities - one loyal to the Imperium, the other fallen to the worship of the Dark Gods - is bolstered by the forces of the Imperial Guard. But bitter rivalries and treachery threaten to derail the defence of Vervunhive, and it falls to Gaunt to take command of the Imperial forces and forge victory from an almost certain defeat. This edition includes the epilogue short story 'In Remembrance', in which Gaunt's Ghosts are accompanied into battle by an artist commissioned to create a sculpture in commemoration of a great victory by the Tanith First.

**Cain's Last Stand** - Sandy Mitchell 2008

As the forces of Chaos overwhelm Perlia, can Commissar Cain prove himself to be a real hero of the Imperium one last time?

**Path of the Seer** - Gav Thorpe 2011-08-30

In this second installment in the trilogy, Thirianna embarks upon the mysterious Path of the Seer, which leads her to the otherrealm of the warp where daemons are made flesh and nightmares manifest - and where she is free to unleash her psychic powers. Original.

*Double Eagle* - Dan Abnett 2005-08-09

The vastly outnumbered Phantine Fighter Corps, flying missions out of airstrips on key offshore islands, launch one final desperate battle to prevent the evil Chaos legions of the dread-lord Anakwanar Sek from overrunning the war-torn world of Enothis. Reprint.

**Warcry** - David Guymer 2020-01-21

Read six incredible tales about the Chaos tribes that feature in the hugely popular Warcry game. Bloodthirsty battles await! In the twisted remains of the Eightpoints, Archaon has raised the Varanspire as an indomitable bastion against the puppet forces of Order. From its halls, the call of the Everchosen resounds across the Mortal Realms, summoning the worthy to his side. This is a deadly odyssey, for the Exalted Grand Marshall has no use for the weak. Rival warbands of every stripe battle across the wastes of the Bloodwind Spoil, a land filled with unspeakable horrors, to earn Archaon's favour. Some, such as the Iron Golems, use brute force and unwavering discipline to achieve their ends. Others, like the Corvus Cabal, strike from the shadows, cutting throats

and taking trophies of their hunt. All seek to claim their rightful place at the Everchosen's side, but few will survive even their first nights in this tormented domain. This anthology brings together six brand-new stories, chronicling the perilous journeys of some of the Mortal Realms' most horrifying warbands: the Unmade, the Iron Golems, the Splintered Fang and more, from authors including David Annandale, Josh Reynolds and David Guymer.

*No Good Men* - Chris Wraight 2020-09-01

Fantastic Warhammer Crime Anthology, a perfect way to delve in to the world of Warhammer Crime... *No Good Men* - A Warhammer Crime Anthology Various authors In the grim darkness of the far-future, there is a vast city... An urban sprawl of murder and corruption. A den of vice and elicit deeds, where the law is failing and justice is fleeting. Glutted merchant-kings turn the wheels of industry, feeding the engine of war on distant worlds, and the lowly dream only of survival. Whilst the gilded prosper, hidden behind their fortress walls, the masses must find a place within the underbelly. But regardless of station, whether criminal or lawkeeper, one fact remains true - this city is dirty and no one escapes it without a little sin. For in Varangantua, there are no good men. A Warhammer Crime collection featuring stories by Chris Wraight, Graham McNeill, Guy Haley, Gareth Hanrahan, Nick Kyme, Darius Hinks and Marc Collins.

*The Infinite and The Divine* - Robert Rath 2021-07-20

Explore a story told across the millennia that delves deep into a pair of fascinating necron characters, their relationship and their plans for the galaxy. Before the being called the Emperor revealed Himself, before the rise of the aeldari, before the necrontyr traded their flesh for immortal metal, the world was born in violence. Even when they inhabited bodies of flesh, Trazyn the Infinite and Orikan the Diviner were polar opposites. Trazyn, a collector of historical oddities, presides over a gallery full of the most dangerous artefacts - and people - of the galactic past. Orikan, a chronomancer without peer, draws zodiacs that predict and manipulate the future. But when an artefact emerges that may hold the key to the necrons' next evolution, these two obsessives enter a multi-millennia

game of cat and mouse that ends civilisations, reshapes timelines, and changes both forever. As riddles unwind and ancient secrets are revealed, the question remains: will their feud save the necron race or destroy it?

*Saviour of the Imperium* - Sandy Mitchell 2018-09-18

Compilation of novels and short stories featuring the very popular and much loved character Ciaphas Cain in a third Omnibus edition. In the grim darkness of the 41st millennium, mankind's mighty Imperium is threatened on all sides by its enemies - brutal orks, ravaging tyranid hordes and the corrupt armies of Chaos. Many are the heroes who stand at the forefront of this endless fight against evil, but few names conjure up as much awe and respect as the legendary commissar Ciaphas Cain. When all seems lost, Cain, his trusty but malodorous aide Jurgen, and the Valhallan 597th, can always be relied upon to ride to the rescue and save the day! With their thrills and spills, and tongue in cheek humour, the Ciaphas Cain novels offer a unique vision of the Warhammer 40,000 universe. *Saviour of the Imperium* contains the novels *The Emperor's Finest*, *The Last Ditch* and *The Greater Good*, the novella *Old Soldiers Never Die*, along with a number of additional short stories.

*Warhammer 40,000: The Emperor's Will* - Jon Blanche 2011-11-22

Art book designed, written and drawn by GW legend John Blanche. Focusing on the servants of the Imperium. Games Workshop's legendary art director John Blanche shares the first of a series of conceptual sketches and art for the world of Warhammer 40,000. Most of them never seen before

**Traitor General** - Dan Abnett 2005-10-25

In this first installment in the Gaunt's Ghosts series, Commissar Gaunt must assemble a squad of his most trusted men and venture deep into enemy territory when a high-ranking Imperial officer is captured by the forces of Chaos. Reprint.

**Blood Reaver** - Aaron Dembski-Bowden 2011-04-26

Fueled by their hatred of the False Emperor, the Night Lords, stalking the galaxy in hopes on avenging the death of their primarch, form a tentative alliance with the Red Corsairs, and together they concoct a

plan to steal the loyalist Chapter's gene-seed, dooming them to a slow death. Original.

The Traitor's Hand - Sandy Mitchell 2005

Commissar Ciaphas Cain and his Valhallan regiment head to the planet of Adumbria to defend the world against an encroaching invasion by Chaos forces, but his latest mission is soon complicated by infighting among Imperial Guard regiments and an uprising by a sinister cult. Original.

**Three Days In June** - James O'Connell 2021-06-03

\*\*\* 'If you only read one book about the Falklands make sure it's this one.' - Soldier magazine 'An extraordinarily detailed account of the bloodiest battle of the Falklands war.' - Major General Jonathan Shaw CB CBE When 3 Para began their assault under cover of darkness on Mount Longdon in June 1982, nobody knew what to expect. The three platoons of B Company each approached the mountain silently, treading carefully through a series of defensive minefields. But following an explosion, fighting quickly escalated with shocking speed and severity, resulting in some of the bloodiest close hand fighting, terrible injuries, and shocking loss of life experienced by British troops since the Korean war.

Recreating 3 Para's bloody Falklands battle from multiple angles, James O'Connell - who fought there and was seriously injured himself - has written a gut-wrenching 360 degree classic. Frustrated by highly inaccurate books about the battle, O'Connell decided to set the record straight. What he did next was extraordinary - he revisited the Falkland's five times with comrades and Argentine soldiers and literally walked through the battle with them, step-by-step, creating an unprecedented masterpiece of immersive military publishing. Combined with rare access to the Battalion's records and radio logs, the resulting book is the last word on Mount Longdon, and might be the most harrowingly realistic description of modern warfare you will ever read.

*Ciaphas Cain* - Sandy Mitchell 2018

**Ghostmaker** - Dan Abnett 2015-04-01

On the jungle world of Monthax, Colonel-Commissar Ibram Gaunt and his

Tanith First and Only await the order to advance into the sweltering wilderness and drive the alien eldar from the Imperial planet. As battle approaches, Gaunt walks the lines, raising his men's spirits and remembering their greatest battles and heroic acts - and the tragedies that have dogged Gaunt's Ghosts from the day of their founding on lost Tanith; The day that Gaunt became known as the Ghostmaker.

Watchers of the Throne: The Regent's Shadow - Chris Wraight 2020-08-18

The much anticipated second story in the Watchers of the Throne Series. As Guilliman, Regent of Terra, heads off to lead the Indomitus Crusade, he leaves behind a world still in turmoil, beset by cult activity. Stripped of its huge armies for the galactic offensive, recovery is precarious. The Custodians do what they can while keeping the Palace secure, and the Sisters of Silence rebuild their citadel on Luna. When the warship Phalanx returns, it seems that stability will at last be assured. However, as reconquest forces push out further into the slums, they come across signs that another mysterious foe is active. The truth dawns - not every enemy is corrupted by Chaos, for there are many on Terra who do not share Guilliman's vision of a new order and the prospect of a Terran civil war looms...

**Honour Guard** - Dan Abnett 2015-09

In disgrace after a catastrophic war, Colonel-Commissar Ibram Gaunt and the Tanith First are sent to retrieve precious artefacts from a world lost to Chaos. With enemy all around them and time against them, Gaunt's Ghosts and their allies must prevent the holy relics of Saint Sabbat from falling into their foes' hands - and as mysterious events begin to occur, Gaunt begins to suspect that the Saint herself might be aiding them from beyond the grave.

**Day of Ascension** - Adrian Tchaikovsky 2022-02-01

Exciting new Warhammer 40,000 novel from Adrian Tchaikovsky/ On the forge world of Morod, the machines never stop and the work never ends. The population toil in the mines and factoria to protect humanity from the monsters in the void, while the Adeptus Mechanicus enjoy lives of palatial comfort. Genetor Gammat Triskellian seeks to end this stagnant

corruption. When he learns of a twisted congregation operating within the shadows, one which believes that the tech-priests are keeping the people from their true salvation - a long-prophesied union with angels - he sees in them an opportunity to bring down Morad's masters and reclaim the world in the name of progress. But sometimes, the only hope for real change lies in the coming of monsters.

*Space Wolf: The Second Omnibus* - William King 2015-10-06

This omnibus contains the next three books in the Space Wolf series by William King and Lee Lighthner. The books included are Wolfguard, Sons of Fenris and Wolf's Honour as well as a short story The Space Wolf Omnibus combines superb science-fiction drama with military battles on an epic scale, featuring the legendary hero Ragnar Blackmane.

**Death Or Glory** - Sandy Mitchell 2006

Escaping from a disastrous space battle, Commissar Cain and Jurgen crash behind enemy lines. The only way out is to round up what few troops they can find, and fight their way back to the safety of the Imperial lines. Unfortunately, thousands of barbaric alien orks stand in their way. Original.

**Priests of Mars** - Graham McNeill 2013-09-03

An Adeptus Mechanicus Explorator fleet ventures beyond the borders of the Imperium Legend tells of a foolhardy expedition, led by the radical Magos Telok, which ventured out into the unknown space beyond the Halo Worlds in search of the 'Breath of the Gods' - an arcane device with the power to unmake and reshape the very stars themselves. Thousands of years later, the ambitious Lexell Kotov musters his Adeptus Mechanicus Explorator fleet and sets out to follow in mad old Telok's footsteps. With the might of the Imperial Guard and the Space Marines to augment his own forces, he searches for the hidden clues which will lead him to greatest power that the galaxy has ever known. But who knows what ancient perils may yet lie outside the Imperium and the dominion of mankind?

The Emperor's Finest - Sandy Mitchell 2012

Bestselling Ciaphas Cain book now in paperback. The search for the source of an alien threat leads Ciaphas Cain to a drifting space hulk. But

when the Reclaimator Space marines suffer terrible losses, Cain and his trusty aide Jurgen must go it alone. With the tyrannids waking and a group of stowaway orks on the loose, Cain must use all his ingenuity and cunning to escape the space hulk alive.

**Brutal Kunnin** - Mike Brooks 2021-06-22

Ork action at it's finest, join us for the next epic Waaagh! Ufthak Blackhawk and the green tide descend upon Hephaesto - an Adeptus Mechanicus forge world bristling with loot - only to find it already under siege by the notorious Freebooter Kaptin Badrukk. When his warboss, Da Biggest Big Mek, orders temporary co-operation, Ufthak seeks to make a name for himself by crushing some of the Imperium's most advanced defenders and claiming the greatest prize. But with a sinister new war machine on the horizon, Badrukk's plotting, and a thoroughly annoying grot in his way, Ufthak is going to need the brutal kunnin' of Mork himself just to survive.

**Damocles** - Ben Counter 2015-04-21

Four novellas that focus on the events of the second Damocles Gulf Crusade Two centuries ago, the Imperium of Man and the upstart Tau Empire fought to a standstill in the Damocles Gulf. Now, as the 41st millennium draws to a close, the tau have returned. As the world of Agrellan falls under attack, the White Scars and Raven Guard rush to its defence, but with the skilled Commander Shadowsun leading the alien forces, the Space Marines and their allies are hard pressed. Kor'sarro Khan, Huntmaster of the White Scars, swears that he will win the day in the most direct way possible - by taking Shadowsun's head.

Soul Hunter - Aaron Dembski-Bowden 2010

The Night Lords are one of the most feared Legions of Chaos Space Marines. Remorseless hunters & killers, they relentlessly battle the Imperium of Man to avenge the death of their Primarch Konrad Curze. Their dark crusade takes them to the world of Crythe Primus, where they will fight Imperial forces to claim the planet.

**Lord of the Night** - Simon Spurrier 2005

Trapped on one of the huge megacities of the Imperial, a rogue member of the Night Lord Chaos Space Marines must evade his pursuers and

navigate unseen while paving the way for invasion. Original.

Trollslayer - William King 2013-10

After fleeing the authorities in the Imperial city of Altdorf, Felix Jaeger swears a drunken oath to dour dwarf Gotrek Gurnisson to record his death saga. In the cold light of day, Felix's worst fears are confirmed as he learns that Gotrek is a Trollslayer - a dwarf doomed to seek out a heroic death in battle to atone for an unknown personal disgrace. Their

travels throw them into a string of extraordinary adventures as Felix tries to survive his companion's destiny.

**Duty Calls** - Sandy Mitchell 2007

Cain and his regiment of Valhallans assist local forces quell widespread civil disorder, but with a rioting populace, aliens on the rampage and the dreaded Inquisition poking their noses everywhere, how can the wily commissar ever find the quiet life that he craves?