

Microsoft Visual Basic 2017 For Windows Applicati

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Visual Basic Graphics Programming - Rod Stephens 2010-11-17

This Wrox Blox shows you how to add graphics to Visual Basic 2008 applications by explaining fundamental graphics techniques such as: drawing shapes with different colors and line styles; filling areas with colors, gradients, and patterns; drawing text that is properly aligned, sized, and clipped exactly where you want it; manipulating images and saving results in bitmap, JPEG, and other types of files. Also covered are instructions for how to greatly increase your graphics capabilities using transformations, which allow you to move, stretch, or rotate graphics. They also let you work in coordinate systems that make sense for your application. The author also describes techniques for using the above in printouts, describing the sequence of events that produce a printout and show how to generate and preview printouts, with examples which show how to wrap long chunks of text across multiple pages, if necessary. In addition, you will learn about two powerful new graphic tools that were introduced with .NET Framework 3.0: WPF graphics and FlowDocuments. XAML graphic commands allow a WPF application to draw and fill the same kinds of shapes that a program can draw by using graphics objects. Finally, a discussion on the FlowDocument object shows you how to define items that should be flowed across multiple pages as space permits. This lets you display text, graphics, controls, and other items that automatically flow across page

breaks. FlowDocument viewers make displaying these documents easy for you, and simplifies the user's reading of the documents. This Wrox Blox also contains 35 example programs written in Visual Basic 2008, although most of the code works in previous versions of Visual Basic .NET as well. The most notable exceptions are WPF graphics and FlowDocuments, both of which require WPF provided in .NET Framework 3.0 and later.

Visual Basic 2017 Made Easy - Dr.Liew
Visual Basic 2017 Made Easy is written by Dr. Liew, the webmaster of the popular online Visual Basic Tutorial, vbtutor.net. This book is a complete guide to mastering Visual Basic 2017, for beginner to intermediate programmers. It is also an excellent reference text for high school or college-level computer science courses.

Reading this book will allow you to: i) Understand the basic concepts of Visual Basic 2017 programming ii) Create your own Visual Basic 2017 applications from scratch iii) Get inspiration from a variety of interesting sample programs iv) Modify the code samples easily to suit your needs v) Learn how to package and distribute your applications

The Definitive Guide to Windows Installer - Phil Wilson 2004-04-26

* Comprehensive Guide to Windows Installer technology - applicable for all languages and tools on the Microsoft platform. * Focus on use from Visual Studio and Visual Studio .NET means it does not require purchase of a separate high-priced installation tool (from InstallShield

or Wise). The Windows Installer ships with Visual Studio .NET resulting in increasing market share—and the need for this book. * Extensive coverage of .NET project types including web applications and services – information not found anywhere else.

Raspberry Pi and Visual Basic - Carl Shackelford 2018-02-28

Foreword by the Author I had not worked with the Raspberry Pi very long when I realized how much fun it could be. Like most, I started with Python, used Scratch, and some of the music software on Raspbian (default operating system for the Raspberry Pi). After a few successful projects, I grew tired of Python and the limitations of the GUI in Tkinter. I do not mean knock Python, and I just wanted to try something different. It was just too long of a learning curve for the GUI language part. I felt Visual Basic (VB) might prove to be more efficient and faster for my projects. Being an old Visual Basic guy, and having interest in the electronics and other aspects of the Pi, I wanted quicker results. I started out trying to learn C Sharp better, and I probably spend more time there in the future, but again it was taking too long to learn. I wanted to utilize some of the existing knowledge I had in Visual Basic, if possible. I found some information was on the internet, but it is all over the place for the Pi and Windows 10 IoT (Internet of Things). After doing a few weeks of research, I decided to use Visual Basic in Visual Studio Community 2017. I wanted to see how feasible VB still is for the Raspberry Pi and Windows 10 IoT. I picked a project to develop in Visual Basic and utilized the Pi Foundations 7" Raspberry touchscreen. This screen allowed me to keep my PC screens for work. After more research and coding, I found out my project was viable and perfect for Visual Basic. I created a speech timer application for my local Toastmasters club and presented it at one of the meetings. It worked well. I wanted to provide information to interest a novice to learn more, and possibly provide something a veteran could use to get past any hurdles they might have with the Pi and Visual Basic. This book is meant to help both. I carefully chose the projects that presented in the book. I have basic examples of Visual Basic's buttons, textboxes, progress bars, textblocks, file access, and even some SQL

Server examples. I could have gone a lot deeper in electronics, but did not. The Pi has a GPIO-General Purpose Input Output or electronics capability. Instead, I choose to just scratch the surface in electronics and cover what might make people interested in the Pi. Visual Basic does work with the Pi, and it works well for Windows 10 IoT programming. It is too bad Xamarin and Visual Studio Community did not provide the ability to use Visual Basic for Android and IOS. I programmed Android with Android Studio instead of Visual Studio since it only works in C sharp using Xamarin. You must learn Java, and that was the bulk of the code required. I hope you enjoy using this book and the samples in Visual Basic and the Raspberry Pi. Table of Contents Foreword by the Author 3 Author's Background 6 Table of Contents 8 Disclaimer 10 Purpose of this Book 11 Raspberry Pi Boards 15 The History of the Raspberry Pi 16 What Makes Up A PI? 17 GPIO 19 Operating Systems 22 Disclaimer and Precautions 23 Components for the Pi 24 Required Components 25 Recommended Components 26 Installing Windows 10 IoT Core 28 Setting Up Your Raspberry Pi 30 Tools for Windows 10 IoT Development 31 Admin Screen Functionality 38 Apps Functionality 38 Other Information 38 Programming and Visual Basic 39 Variables 40 Subroutines and Functions 42 Functions 42 Toolbox Controls 45 Conditionals 45 If Then Else 45 Do While Loop 46 For Next 46 Events 48 Visual Studio IDE Setup 50 Visual Basic Projects 82 HelloPi 84 HelloPiBye 100 SimpleTimer 109 File Operations 122 GPiOToggle 130 GPiOButtonPressed 150 SQL Server Access and Read 168 Glossary 184 Diagrams 187 GPiO Diagram 188 Raspberry Pi Board Top 189 Raspberry Pi Board Back 190 GPiO Extension Board Pinouts 191 GPiO Extension T Board 192 Sunfounder GPiO Extension Kit 193 Breadboard & T Extender Diagram 194 CanaKit Pi GPiO Board Bundle 196 Breadboard Overview 197 Web Links 198 Notes 199

Microsoft Visual Basic 2017 for Windows, Web, and Database Applications: Comprehensive - Corinne Hoisington 2017-06-29

Now readers can prepare for the number one job in today's tech sector -- app development -- as they learn the essentials of Microsoft Visual Basic. The step-by-step, visual approach and

professional programming opportunities in MICROSOFT VISUAL BASIC 2017 FOR WINDOWS APPLICATIONS: INTRODUCTORY lay the initial groundwork for a successful degree or career in IT programming. Users gain a fundamental understanding of Windows programming for 2017. This edition's innovative approach blends visual demonstrations of professional-quality programs with in-depth discussions of today's most effective programming concepts and techniques.

Numerous real programming assignments in each chapter let readers practice what they've learned as this edition equips users to program independently at their best. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Getting Started with Visual Studio 2019 - Dirk Strauss 2019-11-27

Know how to use the features of Visual Studio 2019 and utilize the IDE correctly to become your one-stop solution for creating quality code. Learn what's new in VS 2019 and explore the existing features of Visual Studio so you can use them more efficiently. Getting Started with Visual Studio 2019 begins with an overview of Visual Studio and explores new features such as Visual Studio Live Share, Visual Studio Search, Solution Filters, and Intellicode. Author Dirk Strauss teaches you how to create project templates, write code snippets, and manage NuGet packages. You will learn how to: debug your code using breakpoints and step into specific methods, use data tips, and utilize the DebuggerDisplay attribute. You will then move on to learn unit testing and explore the tools provided by Visual Studio to create and run unit tests. The book also covers source control integration in Visual Studio and how to use GitHub to implement a source control strategy in your code. What You Will Learn Create and use code snippets in Visual Studio 2019 Utilize diagnostic tools and the Immediate window for code debugging Generate unit tests with IntelliTest Use NuGet in applications Create and handle pull requests Who This Book Is For Beginners and software developers working on the .NET stack

Visual Basic 2005 For Dummies - Bill Sempf 2005-10-24

Visual Basic is Microsoft's premier programming language, used by more than three million developers and in 50 million Windows applications Programming pro and veteran Wrox author Bill Sempf has thoroughly overhauled the book's organization and content, making it even more accessible to programming beginners Highlights new VB features and functions, including important advances in compatibility with older VB versions Offers plain-English explanations of variables, constants, loops, VB syntax, forms, controls, objects, and other fundamentals The CD-ROM includes all source code and third-party software tools

Clean Architecture - Robert C. Martin 2017-09-12

Practical Software Architecture Solutions from the Legendary Robert C. Martin ("Uncle Bob") By applying universal rules of software architecture, you can dramatically improve developer productivity throughout the life of any software system. Now, building upon the success of his best-selling books Clean Code and The Clean Coder, legendary software craftsman Robert C. Martin ("Uncle Bob") reveals those rules and helps you apply them. Martin's Clean Architecture doesn't merely present options. Drawing on over a half-century of experience in software environments of every imaginable type, Martin tells you what choices to make and why they are critical to your success. As you've come to expect from Uncle Bob, this book is packed with direct, no-nonsense solutions for the real challenges you'll face—the ones that will make or break your projects. Learn what software architects need to achieve—and core disciplines and practices for achieving it Master essential software design principles for addressing function, component separation, and data management See how programming paradigms impose discipline by restricting what developers can do Understand what's critically important and what's merely a "detail" Implement optimal, high-level structures for web, database, thick-client, console, and embedded applications Define appropriate boundaries and layers, and organize components and services See why designs and architectures go wrong, and how to prevent (or fix) these failures Clean Architecture is essential reading for every current or aspiring software architect, systems analyst, system

designer, and software manager--and for every programmer who must execute someone else's designs. Register your product for convenient access to downloads, updates, and/or corrections as they become available.

Microsoft Visual C# Step by Step - John Sharp 2018-06-27

Your hands-on guide to Microsoft Visual C# fundamentals with Visual Studio 2017 Expand your expertise--and teach yourself the fundamentals of programming with the latest version of Visual C# with Visual Studio 2017. If you are an experienced software developer, you'll get all the guidance, exercises, and code you need to start building responsive, scalable, cloud-connected applications that can run almost anywhere. . Discover how to: Quickly start creating Visual C# code and projects with Visual Studio 2017 Work with variables, operators, expressions, methods, and program flow Build more robust apps with error, exception, and resource management Spot problems fast with the Visual Studio debugger Make the most of improvements to C# methods, parameters, and switch statements Master the C# object model, and create your own functional data structures Leverage advanced properties, indexers, generics, and collection classes Create Windows 10 apps that share data, collaborate, and use cloud services Integrate Cortana to voice-enable your applications Perform complex queries over object collections with LINQ Improve application throughput and response time with asynchronous methods Use delegates and decoupling to construct highly extensible systems Customize C# operator behavior over your own classes and structures Streamline development with app templates Implement the powerful Model-View-ViewModel (MVVM) pattern Develop cloud-connected applications that seamlessly follow users across devices Build UWP applications that retrieve complex data via REST and present it intuitively

The Book of Visual Studio .NET - Robert B. Dunaway 2002

Covers topics such as integrating multiple .NET technologies, cross-language integration, versioning, database and monitoring tools for application development, accessing data, and COM+.

Head First C# - Andrew Stellman 2020-12-04

What will you learn from this book? Dive into C# and create apps, user interfaces, games, and more using this fun and highly visual introduction to C#, .NET Core, and Visual Studio. With this completely updated guide, which covers C# 8.0 and Visual Studio 2019, beginning programmers like you will build a fully functional game in the opening chapter. Then you'll learn how to use classes and object-oriented programming, create 3D games in Unity, and query data with LINQ. And you'll do it all by solving puzzles, doing hands-on exercises, and building real-world applications. By the time you're done, you'll be a solid C# programmer--and you'll have a great time along the way!

What's so special about this book? Based on the latest research in cognitive science and learning theory, *Head First C#* uses a visually rich format to engage your mind rather than a text-heavy approach that puts you to sleep. Why waste your time struggling with new concepts? This multisensory learning experience is designed for the way your brain really works.

Mastering Visual Studio 2017 - Kunal Chowdhury 2017-07-27

A guide to mastering Visual Studio 2017 About This Book Focus on coding with the new, improved, and powerful tools of VS 2017 Master improved debugging and unit testing support capabilities Accelerate cloud development with the built-in Azure tools Who This Book Is For .NET Developers who would like to master the new features of VS 2017, and would like to delve into newer areas such as cloud computing, would benefit from this book. Basic knowledge of previous versions of Visual Studio is assumed. What You Will Learn Learn what's new in the Visual Studio 2017 IDE, C# 7.0, and how it will help developers to improve their productivity Learn the workloads and components of the new installation wizard and how to use the online and offline installer Build stunning Windows apps using Windows Presentation Foundation (WPF) and Universal Windows Platform (UWP) tools Get familiar with .NET Core and learn how to build apps targeting this new framework Explore everything about NuGet packages Debug and test your applications using Visual Studio 2017 Accelerate cloud development with Microsoft Azure Integrate Visual Studio with most popular source control repositories, such as TFS and

GitHub In Detail Visual Studio 2017 is the all-new IDE released by Microsoft for developers, targeting Microsoft and other platforms to build stunning Windows and web apps. Learning how to effectively use this technology can enhance your productivity while simplifying your most common tasks, allowing you more time to focus on your project. With this book, you will learn not only what VS2017 offers, but also what it takes to put it to work for your projects. Visual Studio 2017 is packed with improvements that increase productivity, and this book will get you started with the new features introduced in Visual Studio 2017 IDE and C# 7.0. Next, you will learn to use XAML tools to build classic WPF apps, and UWP tools to build apps targeting Windows 10. Later, you will learn about .NET Core and then explore NuGet, the package manager for the Microsoft development platform. Then, you will familiarize yourself with the debugging and live unit testing techniques that comes with the IDE. Finally, you'll adapt Microsoft's implementation of cloud computing with Azure, and the Visual Studio integration with Source Control repositories. Style and approach This comprehensive guide covers the advanced features of Visual Studio 2017, and communicates them through a practical approach to explore the underlying concepts of how, when, and why to use it.

Microsoft Visual C# Step by Step - John Sharp 2015-10-30

"Expand your expertise--and teach yourself the fundamentals of programming with the latest version of Visual C# with Visual Studio 2015. If you are an experienced software developer, you'll get all the guidance, excercises, and code you need to start building responsive, scalable Windows 10 and Universal Windows Platform applications with Visual C#."--Back cover.

Building Web Applications with Visual Studio 2017 - Philip Japikse 2017-07-08

Learn how to build web applications from three Microsoft MVPs. After building the data application layer using Entity Framework Core and a RESTful service using ASP.NET Core, you will then build the client side web application three ways: first, using ASP.NET Core, then using Angular 2, and, finally, using React. You will be able to compare and contrast these UI frameworks and select the best one for your

needs. .NET Core is a complete rewrite of the popular .NET and its related frameworks. While many concepts are similar between .NET Core and the .NET 4.6 framework, there are revolutionary changes as well, including updates to Entity Framework Core and ASP.NET Core. The first section of this book covers the three main parts of building applications with C#: Entity Framework, ASP.NET Core Services, and ASP.NET Core Web Applications. There is also an explosion in popularity of JavaScript frameworks for client side development, and the authors cover two of the most popular UI frameworks. Start with TypeScript for developing clean JavaScript, along with a client side build tool such as Gulp, Grunt, and WebPack. Using the same data access layer and RESTful service from the .NET Core application, you can rebuild the UI using Angular 2. Then, repeat the process using React, for a true comparison of building client side applications using ASP.NET Core, Angular 2, and React. What You'll Learn Understand the fundamentals of .NET Core and what that means to the traditional .NET developer Build a data access layer with Entity Framework Core, a RESTful service with ASP.NET Core MVC, and a website with ASP.NET Core MVC and Bootstrap Automate many build tasks with client side build utilities Who This Book Is For Intermediate to advanced .NET developers

[Creating Mobile Apps with Xamarin.Forms Preview Edition 2](#) - Charles Petzold 2015-04-11

This second Preview Edition ebook, now with 16 chapters, is about writing applications for Xamarin.Forms, the new mobile development platform for iOS, Android, and Windows phones unveiled by Xamarin in May 2014.

Xamarin.Forms lets you write shared user-interface code in C# and XAML that maps to native controls on these three platforms.

[Mastering Visual Studio .NET](#) - Ian Griffiths 2003

A detailed handbook for experienced developers explains how to get the most out of Microsoft's Visual Studio .NET, offering helpful guidelines on how to use its integrated development environment, start-up templates, and other features and tools to create a variety of applications, including Web services. Original. (Advanced)

Microsoft Visual C#: An Introduction to Object-Oriented Programming - Joyce Farrell

2017-07-26

Develop the strong programming skills needed for professional success with Farrell's MICROSOFT VISUAL C# 2017: AN INTRODUCTION TO OBJECT-ORIENTED PROGRAMMING, 7E. Approachable examples and a clear, straightforward style help readers build a solid understanding of both structured and object-oriented programming concepts. You Users master critical principles and techniques that easily transfer to other programming languages. This new edition incorporates the most recent versions of both C# and Visual Studio 2017 to ensure readers have the contemporary skills required in business today. Short You Do It hands-on features and a variety of new debugging exercises, programming exercises, and running case studies help users prepare for success in today's programming environment. Discover the latest tools and expertise for programming success in this new edition. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Shelly Cashman Series - Gary B. Shelly
1999-06-01

Visual Basic 2019 Handbook - Dr.Liew Voon Kiong 2020-12-05

Visual Basic 2019 handbook is authored by Dr. Liew, the webmaster of popular online Visual Basic Tutorial, vbtutor.net. This book is a concise guide to mastering Visual Basic 2019, from beginner to intermediate programmers. This handbook has been written to complement our free online Visual Basic 2019 tutorial with much more content. It is also an excellent reference text for high school or college-level computer science courses. Reading this book will allow you to: 1. Understand the basic concepts of Visual Basic 2019 programming 2. Create your own Visual Basic 2019 applications from scratch 3. Get inspiration from a variety of interesting sample programs 4. Modify the code samples easily to suit your needs 5. Learn how to package and distribute your applications
Programming Entity Framework - Julia Lerman
2011-11-25

Annotation Code first is an additional means of building a model to be used with the Entity Framework and is creating a lot of excitement in the .NET development community. The reader will begin with an overview of what code first is, why it was created, how it fits into the Entity Framework and when to use it over the alternatives.

Programming with Microsoft Visual Basic 2017 - Diane Zak 2017-07-26

Readers learn to master the fundamentals of effective programming while working through Visual Basic 2017's latest features with a wealth of hands-on applications -- all placed in context within this book's engaging real-world setting. PROGRAMMING WITH MICROSOFT VISUAL BASIC 2017, 8E by best-selling technology author Diane Zak offers an ideal introduction to programming with a dynamic visual presentation, step-by-step tutorials, and strategically placed activity boxes. New hands-on applications, timely examples, and practical exercises address a variety of learning styles. Even readers with no prior programming experience can learn how to effectively plan and create interactive Visual Basic 2017 applications right away. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Professional Visual Studio 2017 - Bruce Johnson 2017-10-18

Skip the basics and delve right into Visual Studio 2017 advanced features and tools Professional Visual Studio 2017 is the industry-favorite guide to getting the most out of Microsoft's primary programming technology. From touring the new UI to exploiting advanced functionality, this book is designed to help professional developers become more productive. A unique IDE-centric approach provides a clear path through the typical workflow while exploring the nooks and crannies that can make your job easier. Visual Studio 2017 includes a host of features aimed at improving developer productivity and UI, and this book covers them all with clear explanation, new figures, and expert insight. Whether you're new to VS or just upgrading, this all-inclusive guide is an essential resource to keep within arm's reach. Visual Studio 2017 fixes the crucial issues that kept professionals from adopting VS

2015, and includes new features and tools that streamline the developer's job. This book provides the straightforward answers you need so you can get up to speed quickly and get back to work. Master the core functionality of Visual Studio 2017 Dig into the tools that make writing code easier Tailor the environment to your workflow, not the other way around Work your way through configuration, debugging, building, deployment, customizing, and more Microsoft is changing their release cadence—it's only been about two years since the last release—so developers need to quickly get a handle on new tools and features if they hope to remain productive. The 2017 release is designed specifically to help you get more done, in less time, with greater accuracy and attention to detail. If you're ready to get acquainted, Professional Visual Studio 2017 is your ideal guide.

Microsoft Visual Basic 2013 Step by Step - Michael Halvorson 2013

A step-by-step guide to using Microsoft Visual Basic, covering such topics as building and customizing the user interface, managing data, Visual Studio web development with ASP.NET 4, and working with Windows Phone SDK 8.0.

Microsoft Visual Basic 2017 for Windows, Web, and Database Applications: Comprehensive - Corinne Hoisington

2017-06-29

Now readers can prepare for the number one job in today's tech sector -- app development -- as they learn the essentials of Microsoft Visual Basic. The step-by-step, visual approach and professional programming opportunities in MICROSOFT VISUAL BASIC 2017 FOR WINDOWS APPLICATIONS: INTRODUCTORY lay the initial groundwork for a successful degree or career in IT programming. Users gain a fundamental understanding of Windows programming for 2017. This edition's innovative approach blends visual demonstrations of professional-quality programs with in-depth discussions of today's most effective programming concepts and techniques.

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Visual Basic 2015 in 24 Hours, Sams Teach Yourself - James Foxall 2015-08-01

In just 24 sessions of one hour or less, you'll learn how to build complete, reliable, and modern Windows applications with Microsoft® Visual Basic® 2015. Using a straightforward, step-by-step approach, each lesson builds on what you've already learned, giving you a strong foundation for success with every aspect of VB 2015 development. Notes present interesting pieces of information. Tips offer advice or teach an easier way to do something. Cautions advise you about potential problems and help you steer clear of disaster. Learn How To Master VB 2015 by building a complete feature-rich application Navigate VB 2015 and discover its new shortcuts Work with objects, collections, and events Build attractive, highly-functional user interfaces Make the most of forms, controls, modules, and procedures Efficiently store data and program databases Make decisions in code Use powerful object-oriented techniques Work with graphics and text files Manipulate filesystems and the Registry Add email support Create efficient modules and reusable procedures Interact effectively with users Write code to preview and print documents Debug with VB 2015's improved breakpoint features Distribute your software Download all examples and source code presented in this book from

informit.com/title/9780672337451 as they become available. Who Should Read This Book

Those who have little or no programming experience or who might be picking up Visual Basic as a second language. Bug Alert

Description: Changing the startup form's name in a VB WinForms app does not update the "Startup form" #4517 Explanation: In the latest Visual Basic update on GitHub, Microsoft accidentally introduced a significant bug that you should be aware of. In the Visual Basic project properties dialog on one of the tabs (Application), is a drop down box for selecting the "startup object". This can be either a Main method or a System.Windows.Forms instance (or System.Windows.Window for WPF). When you do a rename on a form (say from the code editor in source or from the solution explorer) currently set as the startup form the rename

doesn't cascade to the startup object project property cause the project to enter an invalid state where the user must now manually reset this project property from the now nonexistent Form to the new name. This is a huge annoyance. The fix for the bug (until Microsoft addresses) can be found here:

<http://www.jamesfoxall.com/teach-visual-basic-2015-errata/>

Old New Thing - Raymond Chen 2006-12-27

"Raymond Chen is the original raconteur of Windows." --Scott Hanselman, ComputerZen.com "Raymond has been at Microsoft for many years and has seen many nuances of Windows that others could only ever hope to get a glimpse of. With this book, Raymond shares his knowledge, experience, and anecdotal stories, allowing all of us to get a better understanding of the operating system that affects millions of people every day. This book has something for everyone, is a casual read, and I highly recommend it!" --Jeffrey Richter, Author/Consultant, Cofounder of Wintellect "Very interesting read. Raymond tells the inside story of why Windows is the way it is." --Eric Gunnerson, Program Manager, Microsoft Corporation "Absolutely essential reading for understanding the history of Windows, its intricacies and quirks, and why they came about." --Matt Pietrek, MSDN Magazine's Under the Hood Columnist "Raymond Chen has become something of a legend in the software industry, and in this book you'll discover why. From his high-level reminiscences on the design of the Windows Start button to his low-level discussions of GlobalAlloc that only your inner-geek could love, The Old New Thing is a captivating collection of anecdotes that will help you to truly appreciate the difficulty inherent in designing and writing quality software." -- Stephen Toub, Technical Editor, MSDN Magazine Why does Windows work the way it does? Why is Shut Down on the Start menu? (And why is there a Start button, anyway?) How can I tap into the dialog loop? Why does the GetWindowText function behave so strangely? Why are registry files called "hives"? Many of Windows' quirks have perfectly logical explanations, rooted in history. Understand them, and you'll be more productive and a lot less frustrated. Raymond Chen--who's spent

more than a decade on Microsoft's Windows development team--reveals the "hidden Windows" you need to know. Chen's engaging style, deep insight, and thoughtful humor have made him one of the world's premier technology bloggers. Here he brings together behind-the-scenes explanations, invaluable technical advice, and illuminating anecdotes that bring Windows to life--and help you make the most of it. A few of the things you'll find inside: What vending machines can teach you about effective user interfaces A deeper understanding of window and dialog management Why performance optimization can be so counterintuitive A peek at the underbelly of COM objects and the Visual C++ compiler Key details about backwards compatibility--what Windows does and why Windows program security holes most developers don't know about How to make your program a better Windows citizen *VISUAL BASIC .NET FOR STUDENTS* - Vivian Siahaan 2020-08-03

In chapter one, you will get to know the properties and events of each control in a Windows Visual Basic application. You need to learn and know in order to be more familiar when applying them to some desktop applications in this book. In Tutorial 1.1, you will build a dual-mode stopwatch. The stopwatch can be started and stopped whenever desired. Two time traces: the running time when the stopwatch is active (running time) and the total time since the first stopwatch was activated. Two label controls are used to display the time (two more labels to display title information). Two button controls are used to start/stop and reset the application, one more button to exit the application. The timer control is used to periodically (every second) update the displayed time. In Tutorial 1.2, you will build a project so that children can practice basic skills in addition, subtraction, multiplication, and division operations. This Math Game project can be used to choose the types of questions and what factor you want to use. This project has three timing options. In Tutorial 1.3, you will build Bank Code game. The storage box is locked and can only be opened if you enter the correct digit combination. Combinations can be 2 to 4 non-repetitive digits (range of digits from 1 to 9). After a guess is given, you will be notified of how

many digits are right and how many digits are in the right position. Based on this information, you will give another guess. You continue to guess until you get the right combination or until you stop the game. In Tutorial 1.4, you will build Horse Racing game. This is a simple game. Up to 10 horses will race to the finish line. You guessed two horses that you thought could win the race. By clicking on the Start button, the race will start. All horses will race speed to get to the finish line. In chapter two, you will learn the basic concepts of classes and objects. Next, it will demonstrate how to define class and type of enumeration, which shows how both are used in the application. In Tutorial 2.1, you will create a two-level application that uses a form to pass input user to the People class. The form class is the level of representation and the People class is the middle level. You will add controls to the form so people can enter ID, last name, and their height. When the user clicks the Save button, the code will assign input values to the People class properties. Finally, you will display the People object on a label. Figure below shows the form after the user clicks the Save button. In Tutorial 2.2, you will add a parameterized constructor to the People class. The application will ask the user to enter values, which will then be passed to the People constructor. Then, the application will display the values stored on the People object. In Tutorial 2.3, you will create an application that utilizes enumeration type. The user will choose one type of account that is listed in a ListBox control and what he chooses is then displayed in a Label control. In Tutorial 2.4, you will create a simple Bank application. This application has one class, BankAcc, and a startup form. In Tutorial 2.5, you will improve the simple Bank application, by implementing the following two properties in the BankAcc class: TotalDeposit- Total money saved in current account; TotalWithdraw- Total funds that have been withdrawn from current account. In Tutorial 2.6, you will create an application to calculate the time needed for a particular aircraft to reach takeoff speed. You will also calculate how long the runway will be required. For each type of aircraft, you are given (1) the name of the aircraft, (2) the required take-off speed (feet/sec), and (3) how fast the plane accelerates (feet/sec²). In Tutorial 2.7, you will

provide a number of programming training for those who want to improve their programming skills. Your task here is to write an object-oriented application so that training manager can display and edit the training services offered. There are several training categories: (1) Application Development, (2) Database, (3) Networking, and (4) System Administration. The training itself consists of: (1) title, (2) training days, (3) category, and (4) cost. Create a class named Training that contains this information, along with its properties and a ToString() method. In chapter three, several tutorials will be presented to build more complex projects. You will build them gradually and step by step. In Tutorial 3.1, you will build Catching Ball game. The bird flew and dropped ball from the sky. User is challenged to position man under the fallen ball to catch it. In Tutorial 3.2, you will build Smart Tic Tac Toe game. The aim of this game is to win the game on a 3 x 3 grid with the victory of three identical symbols (X or O) on horizontal, diagonal, or vertical lines. The players will play alternately. In this game given two game options: player 1 against player 2 or human player against computer. A smart but simple strategy will be developed for computer logic to be a formidable opponent for human. In Tutorial 3.3, you will build a Matching Images game. Ten pairs of images hidden on the game board. The object of the game is to find image pairs. In Two Players mode, players will get turns in turn. In One Player mode, there are two options to choose from: Playing Alone or Against Computer. When Play Alone option is selected, the player will play alone without an opponent. If Against Computer option is selected, then the level of computer intelligence is given with several levels according to the level of difficulty of the game. In Tutorial 3.4, you will build Throwing Fire program. This program can be played by two human players or human player versus computer. In chapter four, tutorials will be presented to build two advanced projects. You will build them gradually and step by step. In Tutorial 4.1, you will build Roasted Duck Delivery simulation. In this simulation, a number of decisions are needed. The basic idea is to read the order by incoming telephone and tell the delivery scooter to go to the location of the order. You also need to make sure that you

always provide a roasted duck ready to be transported by the delivery scooter. The delivery area is a 20 by 20 square grid. The more roasted duck is sold, the more profit it gets. In Tutorial 4.2, you will build a Drone Simulation. In this simulation, you control both vertical and horizontal thrusters to maneuver the ride to the landing pad. You will adjust the landing speed so that it is slow enough so that no accident occurs.

Programming with Microsoft® Visual Basic® 2012 - Diane Zak 2013-03-01

PROGRAMMING WITH MICROSOFT® VISUAL BASIC 2012, 6E, International Edition by best-selling author Diane Zak is the ideal choice for your introduction to programming course. Students learn to master the basics of effective programming as they work through a wealth of hands-on applications in this book's engaging real-world setting. Numerous learning features address today's varied learning styles with an approachable visual presentation, helpful step-by-step tutorials, and engaging "You Do It" activity boxes. Even students with no prior programming experience learn how to effectively plan and create interactive Windows® applications. This edition emphasizes GUI design skills and object-oriented programming concepts throughout. Find the tools you need to prepare the next generation of developers in the optional interactive CourseMate with all-new dynamic videos created and narrated by the author. This text is also available with an optional Microsoft® Visual Studio 2012 Trial CD to ensure your students have the tools they need to succeed.

Programming with Microsoft Visual Basic 2015 - Diane Zak 2015-06-17

Readers learn to master the basics of effective programming as they work through Visual Basic 2015's latest features with the wealth of hands-on applications in this book's engaging real-world setting. PROGRAMMING WITH MICROSOFT VISUAL BASIC 2015, 7E by best-selling author Diane Zak offers an ideal introduction to programming with a dynamic visual presentation, step-by-step tutorials, and strategically placed activity boxes. New hands-on applications, timely examples, and practical exercises help you learn how to effectively plan and create interactive Visual Basic 2015 applications. Important Notice: Media content

referenced within the product description or the product text may not be available in the ebook version.

Microsoft Visual Basic 2017 for Windows Applications - Corinne Hoisington 2017-05-29

Prepare for the number one job in today's tech sector -- app development -- as you learn the essentials of Microsoft® Visual Basic. The step-by-step, visual approach and professional programming opportunities in MICROSOFT® VISUAL BASIC® 2017 FOR WINDOWS® APPLICATIONS: INTRODUCTORY lay the initial groundwork for a successful degree in IT programming. You gain a fundamental understanding of Windows® programming for 2017. This edition's innovative approach blends visual demonstrations of professional-quality programs with in-depth discussions of today's most effective programming concepts and techniques. You practice what you've learned with numerous real programming assignments in each chapter that equip you to program independently at your best.

Microsoft Visual C++ Windows Applications by Example - Stefan Björnander 2008-06-08

Code and explanation for real-world MFC C++ Applications

Windows PowerShell for Developers - Douglas Finke 2012-07-06

Want to perform programming tasks better, faster, simpler, and make them repeatable? Take a deep dive into Windows PowerShell and discover what this distributed automation platform can do. Whether you're a .NET developer or IT pro, this concise guide will show you how PowerShell's scripting language can help you be more productive on everyday tasks. Quickly learn how to create PowerShell scripts and embed them into your existing applications, write "little languages" to solve specific problems, and take charge of your code. This book includes example scripts that you can easily pull apart, tweak, and then use in your own PowerShell and .NET solutions. Slice and dice text, XML, CSV, and JSON with ease Embed PowerShell to provide scripting capabilities for your C# apps Create GUI applications five to ten times faster with less code Leverage PowerShell's capabilities to work with the Internet Interact with DLLs and create objects, automatically display properties, and call

methods in live interactive sessions Build domain-specific languages (DSLs) and vocabularies to express solutions more clearly Work with Microsoft Office via the Component Object Model (COM) Discover PowerShell v3 features included with Windows 8 and Windows Server 2012

Learn Professional Programming in .Net Using C#, Visual Basic, and Asp.Net - Adalat Khan
2018-08-28

This book covers the basic programming fundamentals, professional programming logics and deep concepts of programming in .NET such as the flow control statements in C# and Visual Basic, the basic programming techniques, procedures and procedural programming concepts, arrays, structures, delegates, Lambda Expression, Errors and Exceptions handling in .NET, Windows applications development, Console applications development, Object Oriented programming, the study of different Namespaces, Files and Streams handling in C# and Visual Basic programming languages, Introduction to Database and Database Management System, Database Programming, LINQ in .NET, Collections in .NET, Web Technologies in .NET, ASP.NET, the basic requirements of ASP.NET, Websites and Web applications development, MVC Web application development, Web Services, Web APIs. This book covered the above-mentioned topics in details in a very simple way. It also contains various advanced logical programs. Each topic in this book is explained with suitable programming examples. The programs in this book are error free and fully tested and executed using Microsoft Visual Studio.NET 2015 Enterprise Edition. This book provides deep programming techniques and knowledge from beginning level to the higher level and it is efficient for all those students, teachers, and researchers who want to get professional programming logics and become professional programmers.

Microsoft Visual Basic 2015 for Windows, Web, Windows Store, and Database Applications: Comprehensive - Corinne Hoisington 2015-06-23
Now readers can master Microsoft Visual Basic with the step-by-step, visual approach and professional programming opportunities in MICROSOFT VISUAL BASIC 2015 FOR

WINDOWS, WEB, WINDOWS STORE, AND DATABASE APPLICATIONS: COMPREHENSIVE.

This book's innovative step-by-step approach blends demonstrations of professional-quality programs with in-depth discussions of programming concepts and techniques. Reader have numerous opportunities for hands-on practice and actual programming in each chapter. The new edition retains popular features and pedagogy from this best-selling series, while emphasizing changes in today's increasingly mobile-oriented world. This book provides a strong foundation for the number one job in today's tech sector -- app development -- as readers learn Windows programming for 2015, including Windows Desktop, database, web, and Windows Store development. Chapter 12, which covers the Windows Store, will be posted online at CengageBrain.com, to provide readers with the latest updates for Windows 10. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version. Microsoft Visual Basic 2010 Step by Step - Michael Halvorson 2010-05-12

Your hands-on, step-by-step guide to learning Visual Basic 2010. Teach yourself the essential tools and techniques for Visual Basic 2010-one step at a time. No matter what your skill level, you'll find the practical guidance and examples you need to start building professional applications for Windows and the Web. Discover how to: Work in the Microsoft Visual Studio 2010 Integrated Development Environment (IDE) Master essential techniques-from managing data and variables to using inheritance and dialog boxes Create professional-looking Uis; add visual effects and print support Build compelling Web features with the Visual Web Developer tool Use Microsoft ADO.NET and advanced data presentation controls Debug your programs and handle run-time errors Use new features, such as Query Builder, and Microsoft .NET Framework For customers who purchase an ebook version of this title, instructions for downloading the CD files can be found in the ebook.

Microsoft Visual Studio 2015 Unleashed - Lars Powers 2015-08-07
Microsoft Visual Studio 2015 empowers you to

write next-generation applications for any modern environment: mobile, web, cloud, universal Windows 10/8.x, database, and beyond. This end-to-end deep dive will help working developers squeeze maximum productivity out of Microsoft's powerful new toolset. The authors combine authoritative and detailed information about Microsoft's latest IDE, with extensive insights and best practices drawn from decades of development experience. Developers will quickly get comfortable with Visual Studio 2015's updated interface, master its new capabilities, leverage its extensive new support for open standards, and discover multiple opportunities to leverage its .NET 4.6 platform and language improvements. By focusing entirely on Visual Studio 2015 Professional, the authors go deeper into Microsoft's core product than ever before. You'll find expert coverage of everything from debugging through deploying to Azure, IDE extension and automation through cross-platform mobile development. Throughout, this book's focus is relentlessly practical: how to apply Microsoft's tools to build better software, faster. Detailed information on how to... Master Visual Studio 2015's updated interface and key tools: Solutions, Projects, Browsers, Explorers, Editors, and Designers to improve productivity Develop robust cross-platform mobile apps for Windows, iOS, and Android using Apache Cordova templates for Visual Studio Use the new ASP.NET 5 to build modern web solutions that run on Windows, Mac, or Linux Develop Single Page Applications (SPAs) based on HTML5 and rich client-side JavaScript frameworks such as Knockout, AngularJS, Bootstrap, and more Accelerate cloud development with the Azure SDK, QuickStart templates, and Azure management portal Create mobile service solutions using ASP.NET Web API and WCF Streamline data development across multiple platforms with Entity Framework 7 Develop modern Microsoft Office business applications Perform robust, automated unit testing as you code, increasing your confidence in changes and refactoring Extend the VS 2015 IDE and Code Editor by creating custom, productivity-enhancing solutions Download all examples and source code presented in this book from informit.com/title/9780672337369 as they

become available.

[Microsoft Visual BASIC.NET](#) - Microsoft Corporation 2002

Here's official documentation for the Visual Basic® .NET language, including descriptions of all language elements from A to Z. This LANGUAGE REFERENCE is taken from the electronic product documentation for Visual Basic .NET. In its printed form, this material is portable, easy to use, and easy to browse—a comprehensive alternative to the substantial online help system in Visual Basic .NET Standard software. Get the details you need on language and run-time elements, including: Attributes Constants and enumerations Data types Directives Functions Keywords Methods Objects Operators Properties Statements *Beginning Visual Studio for Mac* - Alessandro Del Sole 2017-10-25

Quickly learn how to get the most out of the Visual Studio for Mac integrated development environment (IDE). Microsoft has invested heavily to deliver their very best development tools and platforms to other operating systems. Visual Studio for Mac is a powerful developer tool that reinforces Microsoft's "mobile-first", "cloud-first", and "any developer, any platform, any device" strategy. With the author's guided expertise and extensive code samples, you will understand how to leverage the most useful tools in Visual Studio for Mac, the code editor, and the powerful debugger. You also will appreciate the author's guidance on collaborating with other team members using integrated tooling for the Git source control engine. Whether you are a Mac developer interested in cross-platform development or a Windows developer using a Mac, *Beginning Visual Studio for Mac* will quickly get you up to speed! What You'll Learn Prepare, configure, and debug in the Mac development environment Create cross-platform mobile apps for Android, iOS, and Windows with Xamarin and C# in Visual Studio for Mac Build cross-platform Web applications with .NET Core using Visual Studio for Mac Customize your productive and collaborative development environment Who This Book Is For Software developers using a Mac computer who want to build mobile or web applications that run on multiple operating systems

Windows Forms Programming in C# - Chris Sells 2004

A guide to using the Microsoft .NET forms package covers such topics as form layout, custom drawing, data binding, multithreaded user interfaces, and moving from MFC.

Microsoft Visual C++/CLI Step by Step - Julian Templeman 2013-08-15

Your hands-on guide to Visual C++/CLI fundamentals Expand your expertise—and teach yourself the fundamentals of the Microsoft Visual C++/CLI language. If you have previous programming experience but are new to Visual

C++, this tutorial delivers the step-by-step guidance and coding exercises you need to master core topics and techniques. Discover how to: Write and debug object-oriented C++ programs in Visual Studio 2012 Utilize the various features of the C++/CLI language Make use of the Microsoft .NET Framework Class Library Create a simple Windows Store app Use .NET features such as properties, delegates and events Access data from disparate sources using ADO.NET Create and consume web services using Windows Communication Foundation Work effectively with legacy code and COM